

JUCHAN "DAVID" KIM

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EDUCATION

University of California, Berkeley - Berkeley, CA May 2017
• Bachelor of Science in Computer Science GPA: 3.55
• Study Abroad @ University College London Fall 2016
• Selected Coursework: Data Structures, Algorithms, Networks, Machine Learning, Computer Graphics, Operating Systems, Artificial Intelligence, Database Systems, Security

SKILLS

- Languages (in order of proficiency): Python (Django), Java, C (OpenMP), C++, JavaScript (Node.js, Express.js, AngularJS), HTML/CSS, Ruby on Rails, Verilog, MIPS
- Technologies/Environment: Git, Linux, Unix, SQL (SQLite), NoSQL (MongoDB), CGL, Android Studio

EXPERIENCE

Systems and Solutions Intern – Lionsgate Summer 2016
• Automate the manual process of transferring files used for movie websites from Box, a cloud storage platform, to Rackspace CDN for efficient content delivery around the world
• Use RESTful API's on command-line and SDK's in Node.JS and Python for writing automated scripts

Reader, Lab Assistant – EECS Department, UC Berkeley January 2014 – May 2016
• Assist 60-80 students per semester in successfully debugging and explaining the labs as well as the course material
• Solve and identify any bugs in homework problems for the students

Teaching Assistant – South Central Scholars' Java Programming Camp December 2015 – January 2016
• Design projects – including Sudoku - for students to write using the concepts that they have learned during labs
• Teach File I/O and Recursion, and assist USC Professor Jeffrey Miller in guiding 20+ high school students in his labs

Software Engineer – UC Berkeley MOOCLAB May 2015 - September 2015
• Improve Professor Armando Fox's Massive Open Online Courses (MOOC) offered to over 8000 students
• Remodel the Ruby based autograder system for edX online learning platform to automatically grade student code against rubrics

PROJECTS

Weather Forecast - Web App (Express.js, AngularJS, Node.js) November 2017 – Current
• Create a web app using Google Maps API and weather API (Dark Sky) to allow location search for weather information
• Maintain search history database on MongoDB and deployed using Heroku

Extension of an existing Pathtracer – C++ Spring 2017
• Implement subsurface scattering using dipole approximation model to render translucent materials

3-stage CPU (RISC-V) – Verilog Spring 2017
• Design, implement, debug and optimize the core as well as the (direct-mapped) cache for the processor

Digit Recognition – Python Spring 2016
• Use different Machine Learning approaches such as Gaussian Classifier, SVM, and Neural Networks to classify handwritten digits using raw pixels as features – best with accuracy over 90% on a dataset consisting of 10,000 images

Extension of an existing Operating System, "Pintos" – C Fall 2015
• Add additional features to the thread system including non-busy waiting alarm clock, priority scheduling with and without priority donation, and a multilevel feedback queue scheduler
• Implement Buffer Cache, Hierarchical Directory tree structure, and Indexed File System

Let Us Eat – Android App (Java) March 2015
• Develop an Android App that uses location and phone numbers to gather people nearby for a meal
• Implement user authentication & registration process, storing user database on Parse

Strongly Solving Puzzles – Python October 2014
• Utilize Apache Spark Framework - MapReduce - to construct a BFS solver that starts from a single solution of sliding puzzles and exhaustively visits the entire graph of solutions

OTHER ACTIVITIES

South Central Scholars June 2013 – May 2017
BerKast (Berkeley Korean Broadcasting Station) Producer; Team Lead January 2015 – May 2017
Hackers @ Berkeley Workshop Committee (2014); Media Committee (2014- 2015) January 2014 – May 2015